```
User {
       First_name: string
       Last_name: string
       Image: blob
       Username: string
       Email: string
       Password: string
       UID: string
       Friends: UID[]
       Blocked_Users: UID[]
       Chats: UID[]
}
Message {
       Content: string
       Message_id: UID
       Sender: UID
       Date_Time: Date time string format
       PrivateMessage extends Message {
              Status: enum(sent, received, failed)
              Receivers: UID[]
      }
       PublicMessage extends Message {
              Status: successfullyPosted: boolean
      }
}
Chat {
       Messages: UID[]
       Members: UID[]
       Chat_id: UID
       GroupChat extends Chat {
              Admin: UID
              Group_name: string
              Group_icon: Blob
              Background: Blob
              Banned_Users: UID[]
      }
}
Chat_Invite {
```

```
Invite_UID: UID
Chat: UID
Receiver: UID
Sender: UID
Status: enum(pending, accepted, rejected)
Date_Time: Date time string format
}

Friend_Request {
Sender: UID
Receiver: UID
Invite_UID: UID
Date_Time: Date time string format
Status: enum(pending, accepted, rejected)
}
```