

CSCI-101 Programming 1

Lab 16e

INSTRUCTIONS

Modify your **MazeGenerator** class as follows:

- I. Add a method named **saveMaze** that asks the user for a file name and writes the number of rows and columns in **maze** to the first line of the file followed by the code of each element in **maze** (with, of course, commas between them and each row codes on separate lines).
- II. Modify **main** so that when the user chooses option **4**, **saveMaze** is called.